

MX WORLD TOUR™

Featuring **Jamie Little**



EVERYONE
E
CONTENT RATED BY
ESRB

CRAVE
entertainment™

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — **IMMEDIATELY** discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

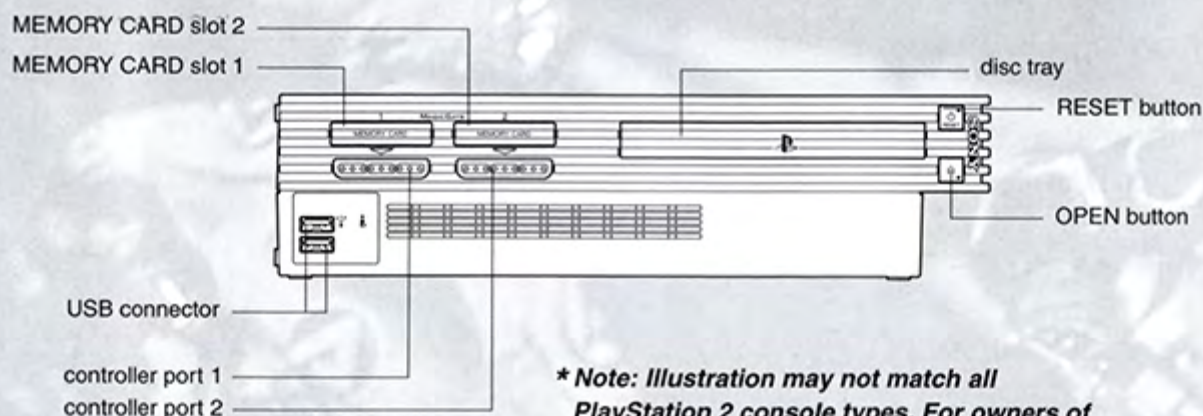
HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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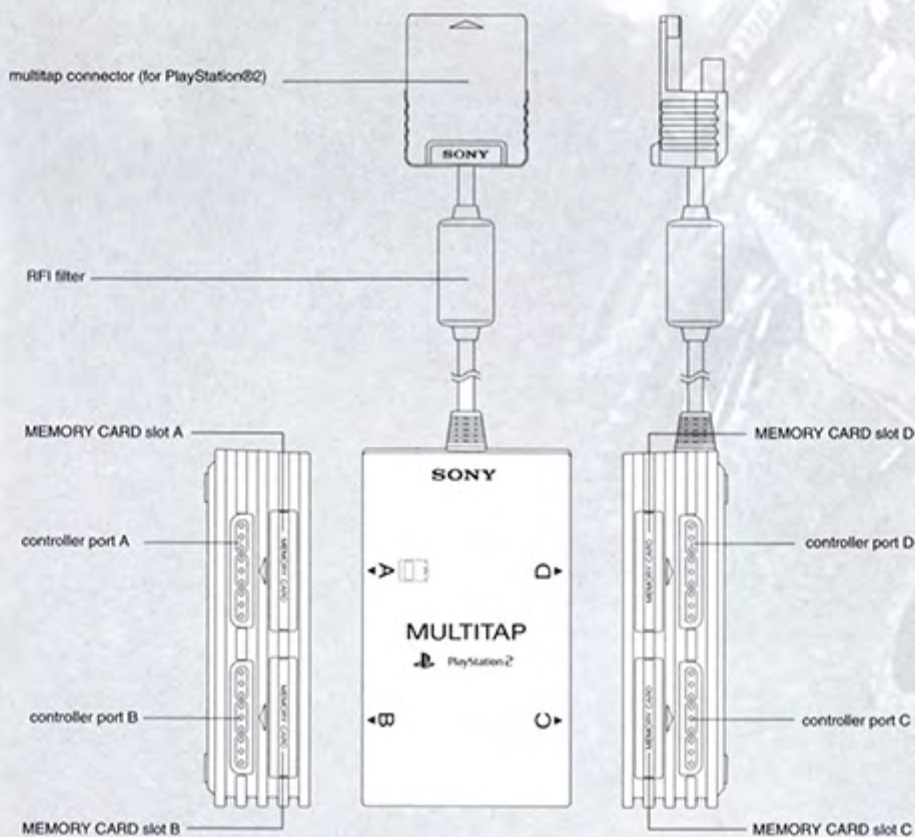
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GETTING STARTED*



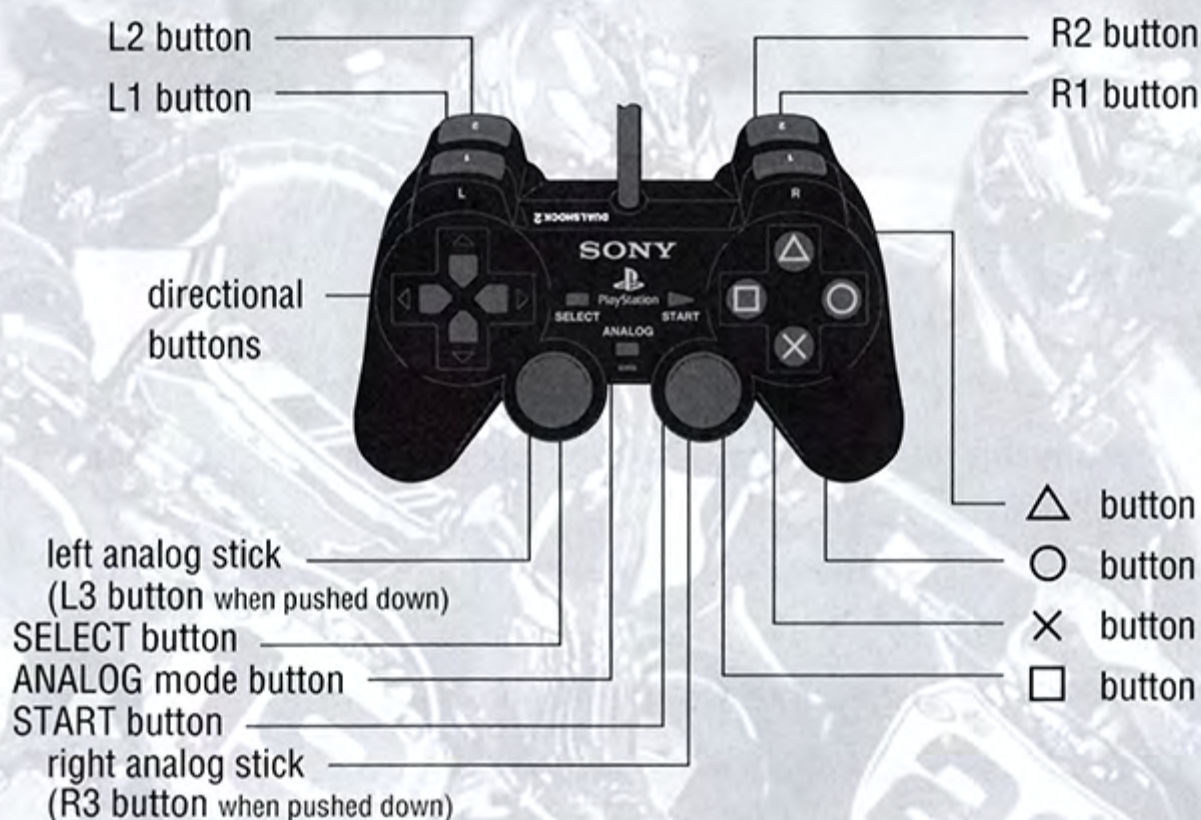
** Note: Illustration may not match all PlayStation 2 console types. For owners of SCPH-70000 series PlayStation 2 systems, refer to the setup instructions supplied with your system.*

Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the OPEN button and the display will open. Place the MX World Tour disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.



STARTING UP

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



Controls:

- **Change Camera:** SELECT Button
- **Gas:** × Button
- **Brake/Reverse:** □ Button
- **Clutch:** L2 Button. Pressing disables Gas, releasing (while Holding Gas) will give a boost.
- **Compression/Jump Boost:** Left Analog Stick down and then up just before take-off (will see slight blur to indicate that it worked) or R2 Button
- **Donut:** Gas + Brake + Left Analog Stick/Right Analog Stick
- **Wheelie:** Gas + Left Analog Stick Down at the same time.
- **Stoppie:** While moving press the Left Analog Stick Forward + Brake at the same time.
- **Look behind:** R1 Button

"Bar Hop"UP + △
"Fender Grab"UP + ○
"Lazy Boy"DOWN + △
"Superman"DOWN + ○
"Cordova"LEFT + △

"Indian Air"LEFT + ○
"Double-Grab Heart Attack"RIGHT + △
"Heel Clicker"RIGHT + ○
"Nac-Nac"△ + △
"Can-Can"○ + ○

Introduction

You've grabbed your gear, tuned your bike and strapped on your boots. You are now ready to face some of the best riders in the MX WORLD TOUR circuit. Jamie Little, the voice of motocross, will be your guide around the world, but it is up to you to remain on the circuit. Study the tracks and try not to get discouraged. The #1 plate is already yours, you just have to go claim it.

Main Menu

1. **Race:** Career, Exhibition and Multiplayer.
2. **Quick Start:** This option allows you to get into the game with the press of one button.
3. **Customize:** You can edit your rider, bike, name and save your character.
4. **Options:** HUD Options, Sound Options and Credits are located here.
5. **Load:** You can load data from the memory card.
6. **Save:** You can save data to the memory card.

Rider Select:

Press left or right on the left analog stick to change in-game characters.

- Rider numbers are in parentheses.

Australia:

Jack Clayton (22)
Brooke Jamison (104)

Canada:

Andy Maxwell (30)
Judy Harmon (58)

China:

Chen Lee (28)
Sue Lu (296)

Egypt:

Akmed Jamal (41)
Isis Shaaban (99)

France:

Pierre Marteen (12)
Cheri LaRue (119)

Germany:

Deiter Rolf (10)
Gretchen Franz (76)

Israel:

Ben Freedman (62)
Dani Green (112)

Italy:

Marco Salvatore (15)
Donna Tello (437)

Japan:

Taka Tanabe (256)
Meiko Kanawa (128)

Mexico:

Miguel Nava (178)
Elisa Gomez (89)

Morocco:

Amir Gazali (259)
Safara Tabari (306)

UK:

Colby Lloyd (46)
Sabrina Harper (77)

USA:

Brad Dalton (4)
Jenny Gordon (101)
Jamie Little (1)

Race Options Exhibition:

- **Start Race:** This starts a race.
- **Location:** Press left or right directional buttons to change the race location.
- **Number of Riders:** Press left or right directional buttons to change the number of players.
- **Number of Laps:** Press left or right directional buttons to change the number of laps.
- **Difficulty:** Press left or right directional buttons to change the skill level of the opposing riders.

Series Select Exhibition:

- **Start Series:** Starts the race series.
- **Series:** If a series has been unlocked in career mode, players can press left or right directional buttons to change the race series.
- **Number of Riders:** Press left or right directional buttons to change the number of players.
- **Number of Laps:** Press left or right directional buttons to change the number of laps.
- **Difficulty:** Press left or right directional buttons to change the skill level of the opposing riders.

Multi-Player:

- **2 Player Horizontal:** The screen will be split horizontally.
- **2 Player Vertical:** The screen will be split vertically.
- **3 Player:** The screen will be divided into four squares.
- **4 Player:** The screen will be divided into four squares.

Multi-Player Level Select:

- **Start Race:** This starts a race.
- **Location:** Press left or right directional buttons to change the race location.
- **Number of Laps:** Press left or right directional buttons to change the number of laps.

Multi-Player Series Select:

- **Start Series:** This starts a race.
- **Series:** Press left or right directional buttons to change the race series.
- **Number of Laps:** Press left or right directional buttons to change the number of laps.

Pause Menu:

- **Continue:** Continues the race.
- **Restart:** Restarts the race.
- **Sound Options:** Enters the sound options.
- **Quit Race:** Quits the current race.

Sound Options:

- **Skip Track:** Skips the current music track.
- **SFX Level:** Adjusts the sound effects.
- **Music Level:** Adjust the music level.
- **Crowd Level:** Adjust the crowd noise level.
- **Commentary Level:** Adjusts the commentary level.
- **Music Order:** Switch between random and in order.

HUD Options:

1. **Show HUD:** If "NO" is chosen no other HUD options can be changed.
2. **Show Track Map:** This switches the track map on and off.
3. **Show Speedometer:** This switches the speedometer on and off.
4. **Race Standings:** This switches the current race standings on and off.
5. **Primary Color:** Switches the color of graphics surrounding the HUD elements.
6. **Secondary Color:** Switches the color of graphics surrounding the HUD elements.
7. **Transparency:** Changes the intensity of the HUD elements.

Rider Info:

- **Name:** Players enter a name in this screen and this name appears on the back of their jersey.
- **Country:** Select a country of origin.
- **Jersey Number:** Select a number to put on the rider's jersey.

Edit Rider:

- Use this option to customize the look of your rider. Choose from a wide variety of options such as Hair, Helmet Style and Outfit Color.

Edit Bike:

- Use this option to customize the look of your bike. Choose from a wide variety of options such as Sticker Kit, Tire Color and Fork Style.

Load and Save:

Load previously Saved Careers from the Main Menu.

Saves are located at the Main Menu, Customize, and Series Race Screens.

Career Mode:

When a track is completed in Career mode, it then becomes unlocked in all the other modes.

Progressing Through Career:

You must advance through all 10 series in Career mode to become the MX World Tour Champion. Each series requires a specific number of race points to advance to the next. After successfully completing each series, you will earn either a bike or number upgrade.

Upgrade Path:

As you progress through your career, you are awarded bike upgrades.

Level 1: Upgrades – Holeshot device & exhaust

Level 2: Number upgrade

Level 3: Upgrades – Brakes & exhaust

Level 4: Number upgrade

Level 5: Upgrades – Brakes & exhaust

Level 6: Number upgrade

Level 7: Upgrade – Engine

Level 8: Number upgrade

Level 9: Number upgrade

MXWT Rider Ranking System:

When you first start a Career, you can choose a number for your jersey and bike from 100-999. As you progresses through your career, you will have the option of lowering your number. If you win the MXWT, you can choose to run the coveted #1 plate.

Holeshots:

Whoever gets the holeshot will have their name announced by Jamie Little. Every level has a holeshot line after the first turn. The first player to cross this line gets the holeshot.

SX Levels:

SX events take place in stadiums and are very similar to MX events. There are rhythm sections, whoops, doubles, triples, step-ups and holeshot lines.

MX Levels:

MX events take place outside of stadiums in rural areas and are longer than the SX races.

SuperMoto:

Asphalt and concrete make up 70% of the track while the other 30% is dirt with small jumps. Finish the career mode and you will be invited to take part in SuperMoto.

Tips:

Turning:

1. When turning, release then press the Gas Button. This will kick the back end of the bike out creating a tighter turning radius.
2. Pressing the Brake Button while turning will kick the back end of the bike out. Creating a tighter turning radius.
3. When entering a tight corner, hold the clutch button. Release the clutch for a speed boost when exiting.

Jumping:

1. Hold R2 Button when going up a jump face, then let it go when you're at the lip of the jump. This will give the bike greater distance or you will lose.
2. Always try to land on a down slope or you will lose momentum.
3. Memorize the course, this way you'll know when to compress and when not to.
4. In the air, releasing and then pressing the Gas Button will pitch the front of the bike up.
5. In the air, let go of the Gas Button and press the Brake Button. This will pitch the nose of the bike down.
6. Press the left analog stick Forward in the air to make your bike land faster. Less air equals more speed.
7. You can make small adjustments in the air by moving the left analog stick to the left or right.

Starts:

- Hold the Clutch and Gas Button before the gate drops. Then let go of the Clutch Button to get a boost off the starting line.

Overtaking:

- In a corner, get the inside line and run into the other rider from the side.
- Hitting a rider from the rear isn't going to make you faster. Instead, always use a different line when approaching other riders.

General tips:

- Getting quick lap times with other riders in front of you is difficult.
- Try to get the holeshot and stay in front.

Credits:

Crave Entertainment

PresidentRob Dyer

Senior Vice President, Worldwide Product
Development & AcquisitionsMark Burke

Executive ProducerRobert Bryant

Senior ProducerJohn Bloodworth

Associate ProducerJeffrey Dickson

Quality Assurance ManagerTuan Trinh

Quality Assurance LeadsJudy Baughman
.Brian Cutts

TestersJames Dodd
.Robert Dryburgh
.Jo Ann Faustino
.Steve Gay
.Darold Higa
.Anthony Lee
.Richard "Tony" Martin
.Ramiro Ramirez
.Ramon Ramirez
.Denis Takara
.Paul Taniguchi
.Steve Webb
.Doug Wong

Director of Marketing ServicesSheri Snow

Packaging & Manual Design by:Binary Pulse

Photography by:Steve Anderson & Rich Van Every

Special Thanks:Nima Taghavi
.Michael Maas
.Vincent Bitetti
.Thomas Quast
.Greg Gibson
.Amelia Acosta
.Mike Sak - Kill the Messenger
.Keith Arem - PCB Productions
.Valerie Arem - PCB Productions
.Drew Mehl - Binary Pulse
.Chad Meshek - Binary Pulse
.Brian Price - Shift

.....Dana White – Ultimate Fighting Championship
.....Kirk Green – Gonzo Communications

Very Special Thanks:Jamie Little

Impulse Games

ManagementJohn Brandwood
.....James Higgins
.....Michael Knauer
.....Julie Kurland

DevelopmentBrent Clearman
.....Allen Fernandez
.....Christian Halsell
.....Allan Hayburn
.....Jamie Hayes
.....Tracy Iwata
.....Joanne Lee
.....Milton Mariscal
.....Dan Olson
.....Axel Ortiz
.....Alvyn Ramirez
.....Matt Silverstein
.....Larry Wellbrock

Special ThanksAlex Akky
.....Jun Chang
.....Andre Granger
.....Roger Hu
.....Takashi Ogomori
.....Aryeh Richmond
.....Jon Rush

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.....Jason Aeck

Note From Jamie
Mom & Dad, thank you for your undying support, guidance and love. For the Motocross & Supercross industries, thanks for all the opportunities. Lindsay, I love you sis! ESPN, thanks for believing in me. Special thanks to Shift, Oakley & Bell Helmets.

Music Credits

“Holding On” and “Til I Die”Performed by Stemm.
Written byJoseph A. Cafarella III, Thomas Frost,
.....Rich Spalla, Dan Nelligan and Steve Crowl
.....© 2005 Hessian Music Publishing (ASCAP)
.....2005 Streamline Productions

"Inside" and "Face The Pain"Performed by Stemm
 Written byJoseph A. Cafarella III
2002 Knee Bar Music (ASCAP)
2002 Zuffa Records, LLC

"Lost Cause" and "Northern Cold"Performed by Black Flood Diesel
 Written ByBenjamin Helberg and Greg Moog
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2003 Zuffa Records, LLC

"Kill", "Vengeance Beast",Performed by Frank Klepacki
 "Rage and Fury", and "Gar"
 Written byFrank Klepacki
© 2004 Frank Klepacki (BMI)
2004 Frank Klepacki

"The Ultimate (Remix)"Performed by Jarrid Mendelson
Written by Jarrid Mendelson
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In the U.S. send to:
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Crave Entertainment, Inc.
19645 Rancho Way
Rancho Dominguez, CA 90220

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